



**WINTER LEAGUE
RULES & REGULATIONS
2025-2026**

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1.0 LEAGUE FEES

Winter League entry fee: \$3195 per team

Multi-Team Discount Chart

2-4 teams: \$3145 per team

5-9 teams: \$3095 per team

10 or more teams: \$3045 per team

All League fees must be paid before teams are scheduled to play their first game.

** Clubs paying larger amounts can be put on a payment schedule as designed by the Coalition League.

Teams paying fees in full by October 17, 2025 will be eligible to receive 12 basketballs as part of our early bird offer.

1.1 REFUND POLICY

If a Winter League game is cancelled due to poor weather, a facility issue or any cancellation initiated by the Coalition League, each affected team will receive a refund equal to the Winter League registration fee divided by the number of games they are scheduled to play during the season, minus \$65.

If a team is removed because of compliance issues, they will NOT receive a refund.

1.2 RESCHEDULED GAME REQUESTS

For any game a team wishes to reschedule to a different date after the final schedule is released, the following stipulations apply:

- The canceling team must be available for the new date.
- The opposing team must agree to the reschedule date, but if not available, the game will be deemed a 2-0 forfeit loss
- A \$50 fee will be charged to the cancelling team to cover gym costs for any game moved after the final schedule.

2.0 REGISTRATION DEADLINES

Boys U9-U14: October 12, 2025

Boys U15-U19: November 9, 2025

Girls U10-U14: October 20, 2025

Girls U14-U19: October 27, 2025

3.0 ROSTER RULES

Teams are allowed 15 players maximum on a roster.

All players listed on your roster must fall into the required age specifications of that particular division, the chart of reference is listed below. (No late birthdays accepted for age requirements).

Players can ONLY play on 1 team in any specific age group (This includes the Single A division); however players can play on other teams in older divisions, as long as it is within the same club.

You can have 3 “call-ups” from within your same club, but they must be included in your roster of 15 players. There is no limit on the number of games they can play up.

AGE CATEGORIES

DIVISION	BIRTH YEAR
U10	2016 or later
U11	2015 or later
U12	2014 or later
U13	2013 or later
U14	2012 or later
U15	2011 or later
U16	2010 or later
U17	2009 or later
U19	2007 or later

3.1 INDIVIDUAL PLAYER REGISTRATION/DEADLINES

“NEW” - All players must fill out the online individual registration form before the due dates listed below in order to participate in any Coalition League games or playoffs!! ** the link can be found on the home page of the Coalition Basketball League website

Division	Player Registration Deadline
Boys U9-U14	November 1, 2025
Boys U15-U19	December 1, 2025
Girls U10-U14	November 28, 2025
Girls U15-U19	November 21, 2025

3.2 ADDING PLAYERS

Teams can add players up until the deadlines indicated below, as long as their rosters do not exceed the 15 player maximum. Those players must meet the age requirements for that category and cannot be a part of any other club participating in the Coalition Winter League.

Players added must also fill out the online individual registration before participating in any games.

All players added and registered online before the deadline are eligible for playoffs.

PLAYER ADDITION DEADLINES

Boys U9-U19 (all ages)	February 1, 2026
Girls U10-U19 (all ages)	January 25, 2026

4.0 GAME RULES

All Coalition Winter League games will be governed by **modified** FIBA (International Basketball Federation), whose rule books are adopted for use at all games.

RULE SUMMERIZATION CHART

** Grey shaded areas are shared rules between age groups

Age Category	U9-U10	U11-U12	U13-U14	U15-U19
Number of players to start game	5-then 8 players by shift #4	U11: 5-then 8 players by shift #4 U12: 5	5	5
Ball Size	Size 5 (27.5)	Size 5 (27.5)	Size 6 (28.5) U14 Quest for the Ring Division only - size 7 (29.5)	Boys - size 7 (29.5) Girls - size 6 (28.5)
Free Throw Line	Can take a full step over the line (13')	15'		
3pt Line	NFHS (6m) FIBA Old (6.25m) FIBA New (6.75m)	NFHS (6m) FIBA Old (6.25m) FIBA New (6.75m)	FIBA Old (6.25m) NFHS (6m) FIBA New (6.75m)	FIBA New (6.75m) FIBA Old (6.25m) NFHS (6m)
No Charge Semi-Circle	Not in use			In use
Restricted Area (Key)	Old FIBA rectangle NFHS (one spot up on free throws)		New FIBA rectangle NFHS (one spot up on free throws)	
Shot Clock (24)	Not in Use			In use

Age Category	U9-U10	U11-U12	U13-U14	U15-U19
Game Duration (regulation)	8 x 4-minute shifts (2 shifts = 1 quarter)	U11: 8 x 4-minute shifts (2 shifts = 1 quarter) Shifts 7-8 (4th quarter) are open U12: 4 x 8 minute quarters (no shifting)	4 x 8-minute quarters	4 x 8-minute quarters
Halftime	Minimum of 2 minutes during halftime			
Overtime Rules	<i>Regular Season</i> 1st Overtime - 2 minutes (starts with possession arrow) 2nd Overtime - 2 minutes - first to score (starts with jump ball) <i>Playoffs</i> - 2-minute extra shift(s) as necessary <i>Equal participation rules are not in use in overtime (open shifts).</i>			
Team Fouls (penalty)	Penalty resets to 0 at the end of each "period", which is the end of shifts 2, 4, and 6 Overtime: As per FIBA (no reset)	U11: Penalty resets to 0 at the end of each "period", which is the end of shifts 2, 4, and 6 U12: Penalty resets at the end of each quarter Overtime: As per FIBA (no reset)	Penalty resets at the end of each quarter. Overtime: As per FIBA (no reset)	Penalty resets at the end of each quarter. Overtime: As per FIBA (no reset)
Equal Participation Rule & Substitutions	Equal participation in use for Shifts 1-7 only Open subs in Shifts #8 and all overtimes	U11: Equal participation in use for Shifts 1-6 only Open subs in Shifts #7 & #8 and all overtimes U12: No equal participation rules	Does not apply	Does not apply

Age Category	U9-U10	U11-U12	U13-U14	U15-U19
Drop Back Rule/Pressing	No Pressing	U11: Pressing allowed for the last 2 shifts (final quarter+ overtime) U12: Pressing allowed the entire game - fallback is 15pts	Drop back rule enforced at 20 points or more Pressing: No Restrictions	No drop back rule Pressing: No Restrictions

4.1 PARTICIPATION RULES

These participation rules were created to support the growth and development of younger athletes, ensuring competition is suited to their age and skill level while promoting each player's long-term development. Every child who is registered with the Coalition Winter League in the age groups U9-U11 must participate under the Participation rule. Every coach is expected to respect the intent of these rules and adhere to them.

In games where shifting is present, regardless of how many players are participating (minimum requirements are in chart above), no one player shall play more than 1 shift than any other player on the roster for that particular game. This rule ONLY applies for the portion of the game that requires equal participation.

If a team violates the participation rule, they will forfeit the game and the score will be recorded (2-0). If both teams violate the participation rule, the game will be recorded as a 0-0 loss for both teams.

Important Shifting Notes

- Each player must complete a minimum of one shift per half.

- No player is permitted to play more than one shift more than any other player.
- Back-to-back shifts are permitted.
- For all Winter League games, a team must have 5 players at tip-off and must have 8 players by shift #4 to fulfill equal participation requirements. If these standards are not met, the game will be forfeited (2-0). However, in such circumstances, the game must still be played.
- If injuries or foul outs result in a team playing with fewer than the required 8 players, the game will not be considered a forfeit based on this circumstance. If a player is injured or fouled out in the 1st half, that player does not have to play a shift in the 2nd half.
- If Player #1 is injured any time in the first 1:59 minutes and requires a substitute, the shift will be assigned to Player #2 (the substitute). If Player #1 plays has played 2 minutes of their shift or more and requires a substitution, the shift will be assigned to Player #1 (the injured or fouled out player).

5.0 CODE OF CONDUCT

players, coaches, officials, and spectators. Everyone must respect officials and event staff; disrespectful behavior will not be tolerated. Spectators may be removed for unsportsmanlike conduct at the discretion of conveners and officials. If a coach or spectator is removed from the gym, they will be sent to the Review Board.

*****NEW*** Basketball Ontario Network (BON) Review Board:** serves as our disciplinary committee, responsible for reviewing serious incidents, disputes, or conduct issues. The board has the authority to determine appropriate sanctions to ensure fairness, accountability, and a safe playing environment.

5.1 ZERO TOLERANCE: FIGHTING & EJECTIONS

If a referee or Coalition staff determines that you instigated a fight, you will receive an automatic three-game suspension. A second offense, where you are deemed the instigator, will result in removal from the league.

If a player or coach is ejected from a game, they will receive an automatic one-game suspension. A second ejection will result in a three-game suspension. A third ejection is removal from the league.

Fights involving coaches, players, or parents/spectators are automatically referred to the review board, and any disciplinary action is at their discretion.

Full Coalition League Code of Conduct can be found here:

<https://coalitionbasketball.com/code-of-conduct/>

Any violation of the Coalition League Code of Conduct not mentioned above will be sent to the BON Review Board.